Week 2: Data Types & Control Structure

Project:

Students will create a basic chatbot that replies to messages sent over Minecraft chat

Educational Value:

* Learn the basics of Strings, booleans, and numeral (int/double) data types
* Learn how if, else, do, while, and for control structures operate (Possibly switch as well)

Lecture:

Variable declaration and strict types

Casting

int and double data types

String and char data types

boolean data type

Control structures